

6 Player Round Robin Team Score Sheet



Date



Team #1

Team #2

Team # 1 Playe	U	V	W	X	Y	Z	Matches Won	
A								
B								
C								
D								
E								Total Team #1 Matches Won
F								
Team # 2 Playe	A	B	C	D	E	F	Matches Won	
U								
V								
W								
X								
Y								Total Team #2 Matches Won
Z								

Round 1	Round 2	Round 2	Round 3	Round 4	Round 5
A vs Z	A vs Y	A vs X	A vs W	A vs V	A vs U
B vs Y	B vs X	B vs W	B vs V	B vs U	B vs Z
C vs X	C vs W	C vs V	C vs U	C vs Z	C vs Y
D vs W	D vs V	D vs U	D vs Z	D vs Y	D vs X
E vs V	E vs U	E vs Z	E vs Y	E vs X	E vs W
F vs U	F vs Z	F vs Y	F vs X	F vs W	F vs V

Instructions

This RR sheet may be used for team play with up to 6 players on each team

Teams could be less than 6 players and could have uneven numbers of layers

For example team #1 could have 5 players and team #2 could have 4 players

If there are less than 6 players on either or both teams just cross out the unused events in each round at the bottom of the RR page

For instance, if team #1 has 5 players and team #2 has 6 players cross out each event that has the letter "F" in it for team #1's missing player

If team #1 has 5 players and team #2 has 4 players then cross out each event that has the letter "F" in it for team #1's missing player and cross out each event that has the letters "Y" and "Z" in it for team #2's two missing players

Play all events not crossed out

In the appropriate box mark a "W" for the winner and an "L" for the loser. In addition mark the games won/lost

Example, team #1 player "A" plays team #2 player "Z" . Player "A" wins 3-1

	Team # 1 Playe	U	V	W	X	Y	Z
A							W 3-1

	Team # 2 Playe	A	B	C	D	E	F
Z		L 1-3					

After all play is complete total up each teams "W's" and give the match win to the team with the most "W's"

In the event both teams have the same number of "W's", games won/lost will have to be counted. Award 2 points for each game won and 1 point for each game lost. The team with the most points is declared the winner.

If it is still a tie, we will declare the match a tie and it can either stand as a tie or a rematch may be scheduled.

Give the results of this match to the Southern Arizona Friendship Cup Director as soon as possible. This can be done by handing it to him/her or emailing or mailing via the US postal service

The Southern Arizona Friendship Cup Director will record the team and individual results